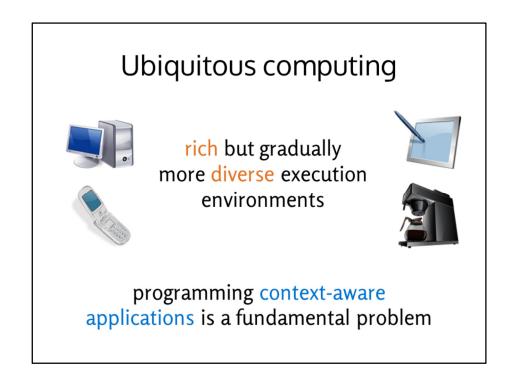


About me

- 3rd year PhD student working in programming languages group
- Contributor to open-source projects & functional programming speaker
- Worked on the F# language during Microsoft Research internships

This proposal

- Programming languages for modern heterogeneous applications
- Developed mathematical foundations for context-aware computations
- Useless without practical implementation!

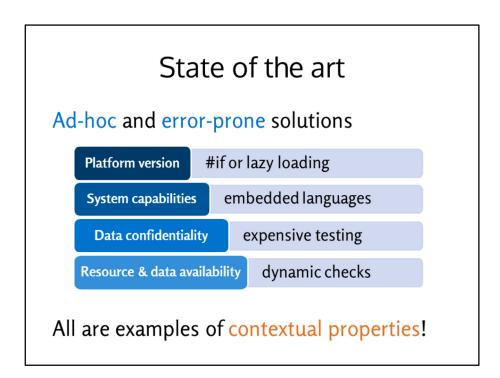


Modern applications

- Run in a heterogeneous environments, across multiple devices
- Must be aware of the context: GPS sensor, computing capabilities

Future directions

- Diversity: mobile application for multiple platforms
- Internet of things: even more diverse environments
- Specialized hardware: offload computations to GPU, FPGA?

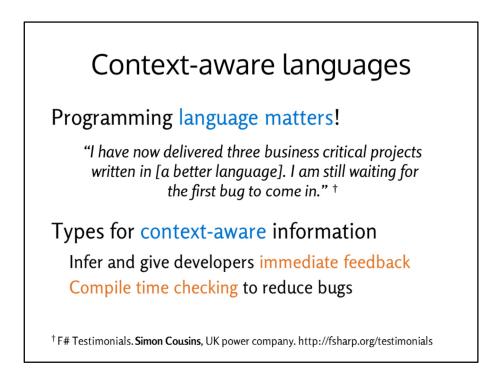


Heterogeneous development today

- **Platform version:** cross-compilation using #if leads to maintenance nightmare; loading components at runtime can easily lead to runtime errors
- **System capabilities:** when calling SQL or GPU, code in embedded (domain-specific) languages is translated at runtime; this translation often fails
- **Data confidentiality:** you do not want to send your database password over unsecured network this needs to be checked at compile time
- **Resource & data availability:** does a function require GPS sensor or database access to run? what will happen if resources are unavailable?

Contextual properties

• Capture information about the context (resources, safety constraints, platform requirements and more...)

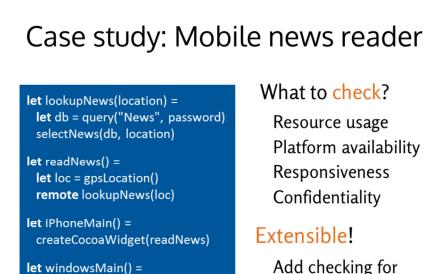


The quote

- Talk about F# typed functional language with strong checking
- F# types are inferred the code is concise, but safe
- F# types are powerful for example, check units of measure
- Follow the same powerful design principles for context-aware computations

Types for context-aware information

- Integrating context at the language level enables many scenarios
- Type checking detect bugs at compile time
- Advanced editors give immediate code information & error feedback



createMetroWidget(readNews)

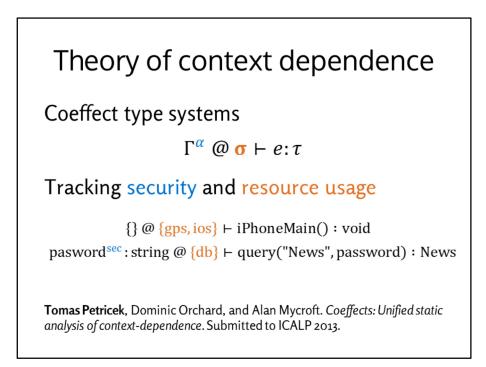
Add checking for other properties

Case study

- **lookupNews** requires database it needs to run on the server-side (**remote** call), **readNews** requires GPS
- **iPhoneMain** needs iOS and **windowsMain** needs Metro, but **readNews** can be shared between the two
- **readNews** makes call to the server, so it must be called on background thread to avoid blocking the user interface
- **password** is used in database connection and so it is confidential (cannot be used in all contexts)

What to track

- Set of resources used, minimal platform version required
- Not a closed set users want to add more properties!



Coeffect typing judgment

Generalization of so-called effect systems

- Effect systems capture how programs affect the world
- · Coeffect systems capture what is required from the world

The expression *e* returns a value of type τ provided that:

- It has variables Γ annotated with security information α
- It is running in a context that satisfies σ

Two examples

- iPhoneMain call requires GPS and iOS platform and does not return anything
- **query** call requires database (db) access and a string variable **password** that must be marked as confidential

Project goals

Practical and manageable implementation

Extensible checking of types

Specify structure of properties Set of resources used, version number

Coeffect typing rules

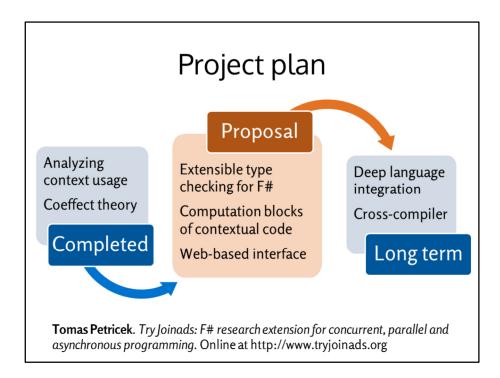
Attach contextual information to functions Context required when defined or called

Practical approach

- Produce something that developers can play with
- It should not be a single-purpose prototype!
- Compiler tool-chain in a year is impossible...

Extending the F# compiler

- Annotate types with custom *checked* information
- Type checking rules for sets of resources, versions, etc.
- Embedded code blocks that track contextual information



Completed so far

- Analyze how context is used in computations
- · Coeffect theory to capture context dependence

One year goals

- Extensible checking that can reason about sets, numbers, monoids, ...
- Code blocks can be translated to GPU, JavaScript, etc.
- Available via the web I did that for my earlier project

Long-term goals

- Track contextual information for a whole program
- Cross-compiler that produces iOS, JVM, .NET, JavaScript, CUDA, etc.

Summary

Context-aware software needs better tools!

Programming languages are the key We developed theoretical foundations Practical implementation is the next step

Thank you!

Summary

- Context-awareness is fundamental we need to integrate it at the low level
- Programming languages enable better compilers and tools
- Coeffect theory captures context-dependent properties

Fellowship proposal

- Add context-aware extensions to the F# language
- · Make it available for experimentation via the web

Thank you!