



Phalanger

Compiling PHP for .NET and Silverlight

<http://php-compiler.net>

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Agenda

Phalanger Introduction

What is Phalanger? And what is it good for?

Phalanger for Silverlight

How (and why) to write Silverlight client apps in PHP

.NET and PHP interoperability

Calling C# code from PHP

Calling PHP code from C#

Interesting Compilation Problems

Conditional type binding

Calling overloaded methods

DEMO

Let's look at some cool demo first :-)!

<http://tomasp.net/files/copter/default.html>

Introduction

- Phalanger: PHP Language Compiler for .NET
 - Initially targeting .NET Framework 1.1
 - Now using .NET 2.0, Mono and Silverlight 2.0
 - We're planning to use (parts of) DLR in the future
- What can you do with Phalanger?
 - Compile various open-source PHP applications for .NET
 - Use PHP functions & objects from (other) .NET languages
 - Use .NET classes from PHP programs
 - **Write Silverlight applications in PHP**





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Phalanger: PHP for Silverlight

- Similar as other Silverlight dynamic languages
 - XAML file is loaded by Silverlight plugin in the browser
 - PHP source code referenced using XAML element:
`<php:PhalangerLoader Source="script.phpx" />`
 - Downloaded, compiled and executed on the client
 - “Loader” element, compiler and runtime in one DLL file

```
<Canvas xmlns="http://schemas.microsoft.com/client/2007"
        xmlns:php="clr-namespace:PHP.Silverlight;
                assembly=Bin/PhpNetCore.dll"
        Width="800" Height="600" Background="White">
    <php:PhalangerLoader Source="simpledemo_php.phpx" />
</Canvas>
```



Phalanger: PHP for Silverlight

- Simple PHP example ("script.phpx")
 - Creating XAML elements from PHP programmatically

```
<?  
include("slutils.phpx");  
  
$canv = slcreate("Canvas", array(  
    "Canvas.Name" => "smiley"),  
    array(slcreate("Ellipse", array(  
        "Width" => 100, "Height" => 100,  
        "Fill" => "#FFFF00")),  
        slcreate("Image", array(  
            "Source" => "Smiley.png")))),  
    $canvas);  
?>
```





DEMO

Simple Silverlight Demo

What do you need to write Silverlight app in PHP?

Phalanger: PHP for Silverlight

- What makes PHP a great language for Silverlight?

```
// Move smiley to random location  
$canvas->smiley->{ "Canvas.Left" } = rand(100, 600);
```

- Dynamic access to XAML elements
 - Provided by CanvasWrapper using `__get` function
- Nice way for working with *attached properties*
 - Properties like `Canvas.Left` are not part of the object
 - In PHP they can be read/set using ordinary property syntax



Phalanger: PHP for Silverlight

- What makes PHP a great language for Silverlight?

```
// Sending HTTP web request
$fh = fopen(sl_mkabsolute("simplecallback.php"), 'r');

// Working with the IsolatedStorage
$fh = fopen("score.txt", 'r');
```

- Subset of standard PHP functions is available
 - Make various common tasks very easy
 - Consistent with the server-side library
 - Can be extended by creating managed extensions





DEMO

Silverlight Photo Gallery

Developing Silverlight PHP apps in Visual Studio 2008



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Using .NET libraries from PHP

- What is needed to use .NET classes?
- Support for namespaces and generics
 - Syntax for namespaces will change to be compatible with PHP 5.3

```
import namespace System::Collections::Generic;  
$d = new Dictionary<string, string>;  
$d->Add("en", "Hello world!");  
$d->Add("hx", 42); // OK - implicit conversion!
```

- Support for creating .NET delegates

```
// add a few elements to the dictionary:  
$this->MouseDown->Add(  
    new MouseEventHandler(array($this, "MouseDown")));
```

- Overloaded methods – will get to them soon!



Calling PHP code from C#: “Pure” mode

- Compiler produces useable .NET classes

```
// PHP class in “pure” mode
[Export]
class Taxy {
    public function parse($text) { /* ... */ }
}
```

```
// C# signature of the type
class Taxy {
    object parse(object text);
}
```

- Some restrictions to the language are needed
 - C#-like visibility – all files compiled at once
 - No inclusions or global code is allowed
 - Static “Main” method used as an entry-point



Calling PHP code from C#: “Duck typing”

- How can we call a PHP object from C#?

```
// PHP class declaration
class SampleObj {
    function Add($a, $b) {
        return $a + $b;
    }
    function NewRandom() {
        return new System:::Random();
    }
}
```

- PHP classes are compiled into .NET classes
 - The signature is incompatible with C#
 - The class may not exist at compile-time



Calling PHP code from C#: “Duck typing”

- Declare a signature of the type using interface:

```
[DuckType]
public interface ISampleObj {
    int Add(int p1, int p2);
    double Add(double p1, double p2);
    Random NewRandom();
}
```

- Calling PHP object “SampleObj” via the interface
 - Phalanger creates an implementation of the interface
 - Necessary type conversions are inserted

```
ISampleObj so = ctx.NewObject<ISampleObj>("SampleObj");
int r1 = so.Add(24, 18); // returns 42
double r2 = so.Add(24.5, 17.9); // returns 42.4
Random rnd = so.NewRandom();
```



DEMO

Duck Typing Interop

Reading XML data using PHP “SimpleXml” extension.



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Conditional Type Bindings

- Conditional declaration of classes:

```
if ($test) {  
    class A { /* version 1 */ }  
} else {  
    class A { /* version 2 */ }  
}
```

- Compiled as two .NET classes (A\$1, A\$2)
- Later, one 'version' is added to the list of declared types

- Problem with unknown base type:

```
class B extends A { /* ... */ }
```

- Compilation is delayed until execution
- Generates code calling PHP "eval" function



Calling CLR Overloaded Methods

- Type not known at compile time:

```
void WriteLine(int value);  
void WriteLine(string value);  
/* ... */
```

```
$value = "Hello world!";  
Console.WriteLine($value);
```

- Generate a 'stub' to select the overload at run-time:
 - Select the first option matching the implicit conversion rules
 - First attempt:

```
The result is:  
0
```

- Implicit conversion **string -> int** exists!



Calling CLR Overloaded Methods

- Better approach:
 - Rate quality of the conversion
(Exact match, Precision loss, Changing “domain”, Explicit, Failure)
 - Select the best option using quality of conversion
 - More complex, but gives the expected results!
- What about .NET 2.0 nullable types?

```
$o->DoubleNull = 3.14159; // Assignment: double? = double  
$o->IntNull = $o->DoubleNull; // Assignment: int? = double?
```

- Conversion rules for converting to (and from) nullable types
- Rules for converting between different nullable types





Thanks!
Questions & Answers?

More Information

Phalanger Web Site: <http://php-compiler.net>

Source Code: <http://www.codeplex.com/Phalanger>

Discussion @ PHP.Net

<http://news.php.net/php.on.dlr>

My Blog: <http://tomasp.net/blog>

Contact: tomas@tomasp.net

